

## Computer Lib Dream Machines By Theodor H Nelson

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**Computer Lib Dream Machines By**  
Computer Lib/Dream Machines is a 1974 book by Ted Nelson, printed as a two-front-cover paperback to indicate its "intertwined" nature. Originally self-published by Nelson, it was republished with a foreword by Stewart Brand in 1987 by Microsoft Press . In Steven Levy 's book Hackers, Computer Lib is described as "the epic of the computer revolution, the bible of the hacker dream.

**Computer Lib/Dream Machines - Wikipedia**  
Theodor Nelson is an academic and computer visionary who is generally credited with creating the term "hypertext" in 1965. While hypertext had been conceived of as early as the 1940s, Nelson was the first to construct it within the context of the emerging computer technologies of the 1960s and 70s as a new mode of publication.

**Computer Lib/Dream Machines: Theodor H. Nelson ...**  
Computer Lib/Dream Machines, Revised Edition Paperback - October 1, 1987 by Theodore H. Nelson (Author), Stewart Brand (Introduction) 5.0 out of 5 stars 3 ratings

**Computer Lib/Dream Machines, Revised Edition: Theodore H ...**  
About: Ted Nelson's dual-book Computer Lib/Dream Machines is a 1974 overview of the field of computing, both as practice (at the time) and as vision (much remains a dream). The book is largely forgotten now, but for decades - and surely before the resurgence of 'the cloud' in the mid-2000s - it was hailed as a masterpiece and must-read of the field.

**Computer Lib/Dream Machines by Ted Nelson - Goodreads**  
Computer Lib is a 1974 book by Ted Nelson, originally published by Nelson himself, and packaged with Dream Machines, another book by Nelson.

**Computer Lib / Dream Machines - Anarchivism**  
Computer Lib/Dream Machines is one of the most important books on technology. It was written in 1974 by Ted Nelson, who is known for coining the terms hypertext and hypermedia in the 1960s, and had the foresight to write loudly on the cover - "You Can and Must Understand Computers NOW."

**Buy Computer Lib/Dream Machines from Ted Nelson**  
as the Tom Paine of the personal-computer revolution. His 1974 tract, Computer Lib / Dream Machines, had the same effect as Paine's Common Sense—it captivated readers, informed them, and set them debating and eventually marching, rallying around a common cause many of them hadn't realized was so worthy or even a cause before. . . .

**1974 21. Computer Lib /Dream Machines 21. [Introduction]**  
Computer Lib/Dream Machines Retrospective This astonishingly prescient book originally written and published by by Theodor H. Nelson in 1974 in a glorious oversized format is one of the "tap roots" of the soon to be born microcomputer and "cyber" cultures.

**DigiBarn Documents: Computer Lib/Dream Machines, Ted Nelson**  
In 1965 Nelson coined the term hypertext. Ultimately, in his brilliant 1974 book, Computer Lib/Dream Machines, he laid down the foundation for a communications theory transcending text. Hypertext became hypermedia. Imagery and sound played roles equal to text.

**About Ted Nelson - Computer Lib/Dream Machines**  
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**WikiComputer Lib/Dream Machines**  
Computer Lib/Dream Machines is the title of a revolutionary book written by Ted Nelson in 1973. It's subtitle was "You can and must understand computers NOW". In order to appreciate the book, however, you have to set yourself back into the ancient history of 1973.

**Computer Lib/Dream Machines - Everything2.com**  
Scripting News

**Scripting News**  
Computer Lib/Dream Machineswas originally written in 1974, and is really two books attached together back-to-back. Computer Lib is about how computers should become more of a mainstream technology, It attempts to explain computers for the layman. with graphics, multimedia, animation, hypertext, the whole works. It aims to inspire

**Ned Batchelder: Computer Lib/Dream Machines**  
Ted Nelson published his ideas in his 1974 book Computer Lib/Dream Machines and the 1981 Literary Machines. Computer Lib/Dream Machines is written in a non-sequential fashion: it is a compilation of Nelson's thoughts about computing, among other topics, in no particular order. It contains two books, printed back to back, to be flipped between.

**Project Xanadu - Wikipedia**  
Computer lib Dream machines: Responsibility: Ted Nelson ; introduction by Stewart Brand. Reviews. User-contributed reviews. Tags. Add tags for "Computer lib ; dream machines". Be the first. Similar Items. Related Subjects: (2) Computers. Ordinateurs. User lists ...

**Computer lib ; dream machines (Book, 1987) [WorldCat.org]**  
Notes on "Computer Lib/Dream Machines". Some random notes from Ted Nelson's 1974 book Computer Lib/Dream Machines: "Computing has always been personal. By this I mean that if you weren't intensely involved in it, sometimes with every fiber in your mind twitch, you weren't doing computers, you were just a user."

**Notes on "Computer Lib/Dream Machines" - Jeff Thompson**  
Rebooting Computer Lib/Dream Machines. By Dave Winer on Sunday, October 03, 2010 at 8:53 AM. I've had the honor of emailing with Ted Nelson for the last week or so. With my thinking mostly organized now it's time to write a blog post with the jst of what I've been wanting to say.

**Scripting News: Rebooting Computer Lib/Dream Machines**  
In 1975 he self-published Computer Lib/Dream Machines, a sprawling tabloid-sized double book with two front covers, on one side Computer Lib, and on the other Dream Machines. On the cover of Computer Lib, Nelson proclaims "You can and must understand computers NOW," a call to arms for the then-coming personal computer revolution.

**Counter Currents: Are.na on Ted Nelson's Computer Lib ...**  
With many people opting out of gym or studio memberships, some avid exercisers are looking for a way to get a full-body workout at home. One solution, the erg machine, has long been a home gym ...